# On the Spherical code $(4, \rho, 9)^{-1}$

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**Abstract.** A well known spherical code  $(4, \rho, 9)$  of dimension 4 and size 9 is considered. The square of the Euclidean minimal distance is equal to  $\rho = 1.67596...$  and is a solution to a cubic equation. It is shown that this code is optimal and unique.

### 1 Introduction

Let  $X:(n,\rho,M)$  be a finite set (called *spherical code*) of M points on the Euclidean sphere  $S^{n-1} \subset R^n$  of radius 1, which satisfies the following property: for an arbitrary two points  $x=(x_1,...,x_n)$  and  $y=(y_1,...y_n)$  from X the following inequality holds:

$$\rho(x,y) = \sum_{i=1}^{n} (x_i - y_i)^2 \ge \rho.$$

In the current paper, by distance it is always assumed the square of Euclidean distance. Moreover, a sphere  $S^{n-1}$  in space  $R^n$  is always assumed to be a sphere of radius 1 centered at the origin of  $R^n$ .

According to the Rankin [1,2] for  $\rho$  in the interval [2,4], all optimal spherical codes are known. But it is not the case for  $\rho < 2$ . There is only one infinite family of optimal codes with  $\rho < 2$ . In particular, the following result (see section 9.4 in [3]) takes place: an optimal spherical code with parameters

$$n = q(q^2 - q + 1), \ \rho = 2 - \frac{2}{q^2}, \ M = (q + 1)(q^3 + 1),$$

exists for any prime power q [4 - 6]. In addition to this infinite family, there exist a few other optimal spherical codes in dimension  $n \leq 24$ , or for n = 3 obtained from the strongly regular graphs or lattices (see [3]).

There also exist two codes (whose optimality is not mentined in [3], since it was shown rather recently). One is the code (4,1,24), whose optimality was proved by Musin [7] and the code (4,5/3,10) whose optimality and uniqueness were established by Bachoc and Vallentin [8].

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In [3], codes with parameters  $(n, \rho, 2n+1)$ , where  $\rho$  is a root of some cubic equation have been constructed. The optimality of the first non-trivial code of this family with parameters  $(3, \rho, 7)$  and  $\rho \approx 1.57972...$ , has been proved by Schütte and van der Waerden [9]. The goal of the present paper is to show that the next representative of this family, i.e. the  $(4, \rho, 9)$  code is unique and optimal.

#### 2 The construction of code

Recall that in the space  $R^n$ , there are known two infinite families of regular polytopes whose vertices lie on the sphere  $S^{n-1}$ : simplices and cross-polytopes. The codes of our interest  $(n, \rho, 2n+1)$  have an extra point compared to codes formed by the vertices of cross-polytopes, which are the well-known biorthogonal codes with parameters  $(n, \rho, M) = (n, 2, 2n)$ . According to the Rankin bound [2] they are optimal. The vertices of a simplex form another well known infinite family of the optimal spherical codes with parameters (n, 2+2/n, n+1) that lie on the Rankin bound [1]. Denote by  $P_n$  the simplex code, i.e. the spherical code with parameters (n, 2+2/n, n+1).

For a spherical code X and any real number  $b \in R$  denote by bX the following set of points of  $R^n$ , obtained from X:

$$bX = \{b\mathbf{x} = (bx_1, bx_2, ..., bx_n) : \mathbf{x} \in X\}.$$

For a given point  $\mathbf{x} = (x_1, \dots, x_n)$  denote by  $\bar{\mathbf{x}} = -\mathbf{x} = (-x_1, \dots, -x_n)$  the *antipodal* point (on the same sphere). This point is known to be at the maximal distance 4 from  $\mathbf{x}$ . A pair of points  $\mathbf{x}$  and  $\bar{\mathbf{x}}$  is called the *antipodal pair*. Similarly, for a set X on the sphere, denote by  $\bar{X}$  the corresponding antipodal set

$$\bar{X} = \{\bar{\mathbf{x}} : \mathbf{x} \in X\}.$$

For a given set of points  $Z \subset R^n$  and an arbitrary real a, such that  $0 < a \le 1$  denote by  $Z \mid a$  the set of points in  $R^{n+1}$ , obtained from Z by adding a coordinate position with value a:

$$Z \mid a = \{(z \mid a) = (z_1, ..., z_n, a) : z \in Z\}.$$

For a pair of spherical codes X and Y denote by  $\rho(X,Y)$  the minimal distance between their points:

$$\rho(X,Y) = \min\{\rho(x,y) : x \in X, y \in Y\}.$$

Let s(x, y) be the inner product of **x** and **y**, where for **x** =  $(x_1, ..., x_n)$  and  $\mathbf{y} = (y_1, ..., y_n)$  we have

$$s(x,y) = \sum_{i=1}^{n} x_i y_i.$$

For a pair of spherical codes X and Y let

$$s(X,Y) = \max\{s(x,y): x \in X, y \in Y\}.$$

Present a construction of the code (see Example 5.10.4 in [3]). For a given Simplex code  $P_3$  (with parameters (3, 8/3, 4)), construct a new spherical code  $X: (4, \rho, 9)$  as a union of three spherical codes:

$$X = X_1 \cup X_2 \cup X_3$$

where

$$X_1 = b_1 P_3 \mid a_1,$$
  
 $X_2 = b_2 \bar{P}_3 \mid -a_2,$   
 $X_3 = (0, \dots, 0 \mid 1).$ 

i.e. the set  $X_3$  contains a single point. Choose the rational numbers  $a_i$  and  $b_i$  so that the following enequality is satisfied:

$$a_i^2 + b_i^2 = 1$$
,  $i = 1, 2$  and  $a_2 > a_1 > 0$ . (1)

**Lemma 1.** There exist real numbers  $a_i$ , i = 1, 2, so that the given code X is the spherical code  $(4, \rho_m, M = 9)$ , where

$$\rho_m = 2(1 - a_1) \approx 1.6759696,$$

and  $a_1$  is the minimal positive root to the following equation:

$$16v^3 + 16v^2 - 4v - 1 = 0. (2)$$

Moreover, we have that

$$0.162015199 \le a_1 \le 0.162015200;$$

$$0.609517350 \le a_2 \le 0.609517351$$

**Remark 1.** Recall the best known upper bound of  $\rho$  for the optimal  $(4, 9, \rho)$  code [11]:

$$\rho < 1.84639$$
.

For any code X with parameters  $(n, \rho, M)$ , any two points **x** and **y** from this code are called *neighbours* if  $\rho(\mathbf{x}, \mathbf{y}) = \rho$ . For any point **x** of X the number of its neighbours is called the *valency* of **x**. A point of valency 0 is called an *isolated point*. A point **x** which by a small displacement (not affecting other points of the code) can be transformed to an isolated point is said to be *loose*.

The construction of the code implies two observations.

**Remark 2.** There are 4 points  $\mathbf{x}$  of the code X of Lemma 1, such that any of them has 6 neighbours  $\mathbf{x}_i$  ( $1 \le i \le 6$ ). Moreover, 3 points out of them belong to  $X_2$  and another 3 belong to  $X_1$ .

This remark implies the following lemma, which is a restatement of Lemma 1. The construction of the code X can be described in a different way. Enumerate the code points of the code X in the following way: let  $\mathbf{x}_1, \ldots, \mathbf{x}_4$  belong to the subcode  $X_1$ , the points  $\mathbf{x}_5, \ldots, \mathbf{x}_8$  belong to  $X_2$ , and the point  $\mathbf{x}_9 \in X_3$ . Assume that the points  $\mathbf{x}_i$  and  $\mathbf{x}_{i+4}$  are antipodal in the initial simplices  $P_3$  and  $P_3$ .

The following lemma provides another presentation of the code X of Lemma 1

**Lemma 2.** For any i, i = 4, ..., 8, the constructed above  $(4, \rho_m, 9)$  code X is equal to the union of three spherical codes:

$$X = Z_1 \cup Z_2 \cup Z_3,$$

where

$$Z_1 = \{ \mathbf{x} \in X_1 \cup X_2 : \mathbf{x} \neq \mathbf{x}_i, \mathbf{x}_{4+i} \},$$
  
 $Z_2 = \{ \mathbf{x}_i, \mathbf{x}_9 \},$   
 $Z_3 = \{ \mathbf{x}_{4+i} \}.$ 

Moreover, any point  $\mathbf{x}_{4+i}$ ,  $4 \le i \le 8$  has exactly 3 neighbours from  $Z_1$  (i.e. all points of  $Z_1$  are the neighbours of  $\mathbf{x}_{4+i}$ ). In particular, if  $\mathbf{x}_{4+i}$  is of the form  $\mathbf{x}_5 = (0, \dots, 0, 1)$  then any point  $\mathbf{x} \in Z_1$  is of the form

$$\mathbf{x} = (x_1, x_2, x_3, a_1),$$

and the points  $\mathbf{x}_i$  and  $\mathbf{x}_9$  of  $Z_2$  are of the form

$$\mathbf{x}_i = (x_1', x_2', x_3', -(b_1b_2 + a_1a_2)), \quad \mathbf{x}_9 = (x_1'', x_2'', x_3'', -a_2),$$

where the real numbers  $a_i \ \hat{e} \ b_i$  satisfy the condition (1) and Lemma 1. Moreover

$$\rho(\mathbf{x}_i, \mathbf{x}_9) = \rho_m \text{ and } \rho(\mathbf{x}_i, \mathbf{x}_{i+4}) = 2 - 2(b_1b_2 + a_1a_2).$$

Observe that in the code X, the distance between any pair of points can be given by one of the four possible expressions:  $\rho_m = 2 - 2a_1$ ,

$$\rho(X_1) = \frac{8}{3} \cdot b_1^2, \quad \rho(X_2, X_3) = (2 + 2a_2), \quad \rho(\mathbf{x}_i, \mathbf{x}_{i+4}) = 2 - 2(b_1b_2 + a_1a_2).$$

## 3 Uniqueness and optimality of $(4, \rho_m, 9)$ code

We start with some properties of an optimal spherical  $(4, \rho, 9)$  code X. We consider this code up to any rotation on the Euclidean shpere, which is a multiplication all code points by an orthogonal matrix from the group SO(4, R). In particular, it implies that without loss of generality one can assume that the code X contains any point on the sphere  $S^3$ .

Since the code X constructed in Lemma 1 is a rigid set, i.e. there are no points in the code whose coordinats can be changed without decreasing the minimal distance, we have the following properties of this code:

**Lemma 3.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Then any point  $\mathbf{x} \in X$  has valency at least 4.

On the other hand, the valency of any point is bounded from above.

**Lemma 4.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Then for any  $\mathbf{x} \in X$  the valency of  $\mathbf{x}$  is not greater than 6.

Since the code X has an odd number of points, we have that

**Lemma 5.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Then there exist a point whose valency is not equal to 5.

Moreover, we can show that the valency of the points of an optimal code X cannot be equal to 5 or 6 only. So, consequently we have that

**Lemma 6.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Then, there exists a point of X whose valency is equal to 4.

Recall that the *deep holes* for the simplex code  $P_n$  (i.e. the point on the sphere whose distance is maximum from all code points) are well known. In particular, we recall the following facts.

**Lemma 7.** Suppose  $P_n = \{\mathbf{x}_1, \dots, \mathbf{x}_{n+1}\}$  is a simplex code on the sphere  $S^{n-1}$  in  $\mathbb{R}^n$ .

1) For an arbitrary point  $\mathbf{y} \notin P_n$  on the sphere  $S^{n-1}$  the following inequalities are true

$$\rho(\mathbf{y}, P_n) \le 2 - \frac{2}{n}.$$

- 2) There exist n+1 points  $\mathbf{y}_1, \dots, \mathbf{y}_{n+1}$  on the sphere, so that the above inequalities become equalities.
- 3) The n+1 points  $\mathbf{y}_1, \ldots, \mathbf{y}_{n+1}$ , from above form a simplex  $\bar{P}_n = -P_n$ , which is anipodal to the given simplex  $P_n$ , i.e.  $\mathbf{y}_i = \bar{\mathbf{x}}_i$ ,  $\mathbf{x}_i \in P_n$  for  $i = 1, \ldots, n+1$ .

Suppose X is an optimal code of type  $(4, \rho, 9)$ . According to Lemma 6, there exists a point  $z_0$  of that code with valency 4. Applying some rotation of  $R^4$  we can assume that  $x_0$  is of the form (0,0,0,1). Suppose that the neighbours of  $x_0$  are  $x_1, x_2, x_3, x_4$  denoted by set  $X_1$ . The remaining 4 points  $x_5, x_6, x_7, x_8$  are denoted by  $X_2$ .

**Lemma 8.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Suppose  $x_0 = (0,0,0,1) \in X$  has valency 4 and its neighbours is a set  $X_1 = \{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \mathbf{x}_4\}$ . Then, the numeration of the remaining points  $\mathbf{x}_5, \mathbf{x}_6, \mathbf{x}_7, \mathbf{x}_8$  can be chosen in such a way that the neighbours of  $\mathbf{x}_i$  (for any  $1 \le i \le 4$ ) are  $\mathbf{x}_{4+j}$ , where  $1 \le i \le 4$  and  $j \ne i$ .

The points  $\mathbf{x}_i$ ,  $1 \leq i \leq 4$ , of Lemma 8 are of the form  $(x_i, y_i, z_i, s)$ , where  $\rho_m = 2 - 2s$ . So, once orthogonally projected onto a 3 dimensinal space (by erazing the last coordinate) these points  $\mathbf{x}'_i$  lie on a sphere of radius r,  $r = \sqrt{1-s^2}$  centered at zero. Let

$$\rho^* = \rho(\{\mathbf{x}_1', \mathbf{x}_2', \mathbf{x}_3', \mathbf{x}_4'\}) = \rho(\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \mathbf{x}_4\}) = 4r^2 \sin(\phi),$$

where  $\phi$  is the half angle between the points at the minimal distance. Since  $\rho \leq \rho^* \leq 8r^2/3$ , then the following estimate holds

$$2(1-s) \le 4(1-s^2)\sin^2(\phi) \le \frac{8}{3}(1-s^2),$$

once simplified we obtain that

$$\sin(\phi_0) = \frac{1}{\sqrt{2(1+s)}} \le \sin(\phi) \le \sin(\phi_1) = \frac{\sqrt{2}}{\sqrt{3}},$$

so that  $\phi_0 \leq \phi \leq \phi_1$ .

Using Lemma 7, the configuration of points  $\{\mathbf{x}_5, \mathbf{x}_6, \mathbf{x}_7, \mathbf{x}_8\}$  with the maximal distance from the points  $\{\mathbf{x}_1, \mathbf{x}_2, \mathbf{x}_3, \mathbf{x}_4\}$  is determined uniquely. Then, it turns out that  $\rho(\{\mathbf{x}_5, \mathbf{x}_6, \mathbf{x}_7, \mathbf{x}_8\})$  can be expressed as  $f(\phi)$ , where function f can be written explicitly.

Studying the behaviour of the function  $f(\phi)$  we show that the maximum values of this function over the interval  $[\phi_0, \phi_1]$  are at the endspoints and moreover  $f(\phi_0) = f(\phi_1)$ , where the two endpoint correspond to two different presentation of our construction (Lemmas 1 and 2).

Thus, we arrive at the main Theorem.

**Theorem 1.** Let X be an optimal spherical code with parameters  $(4, \rho, 9)$ . Then its minimal distance graph coincides to that of the code constructed in Lemma 1.

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